

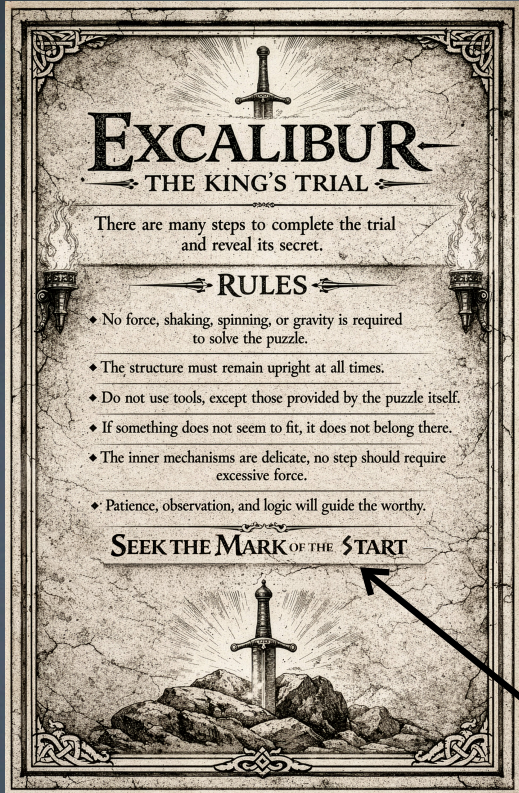


EXCALIBUR

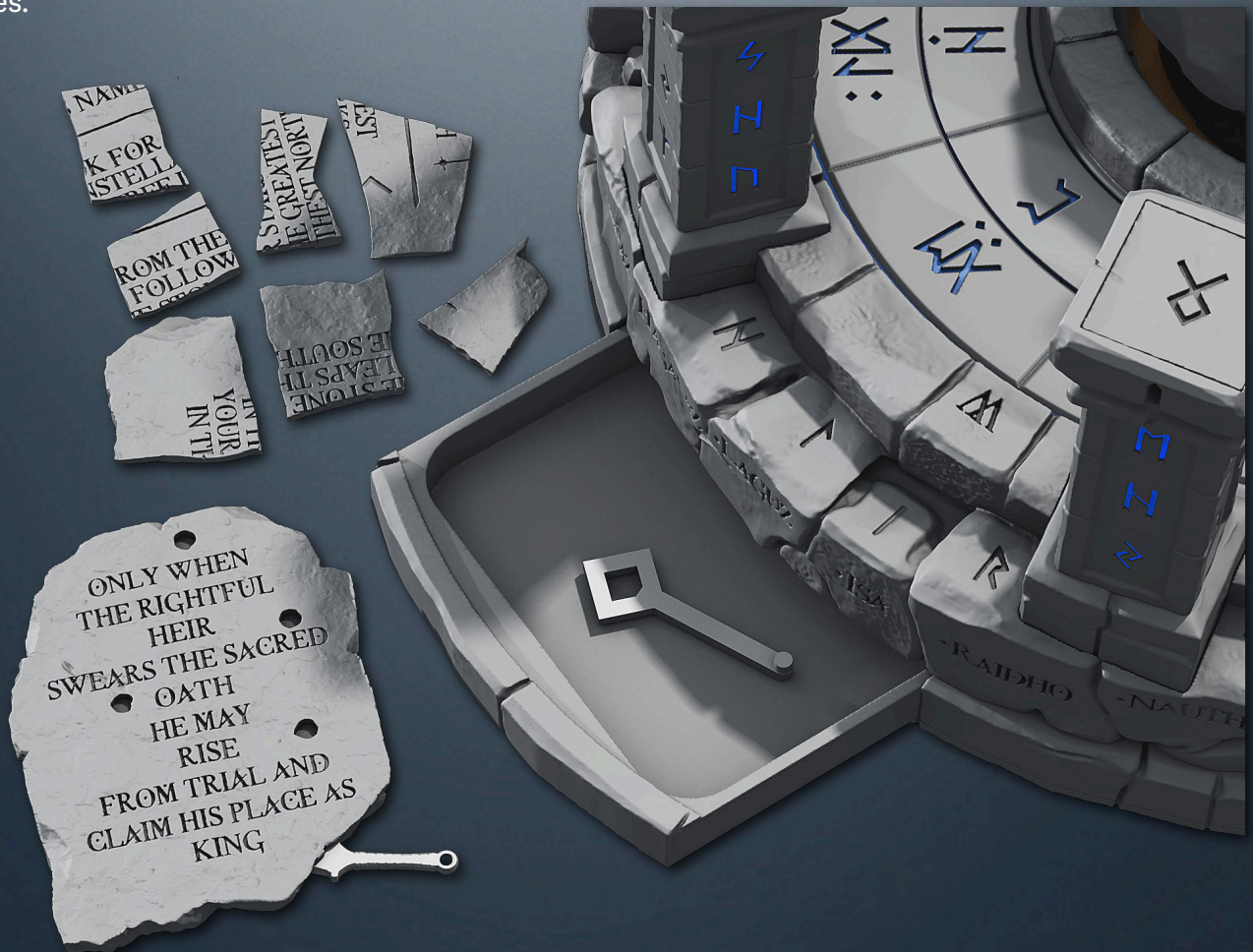
SOLUTION & LOGIC

Part 1: The Start

The puzzle begins with the paper roll at the back. Read the rules carefully. At the end, you will find the phrase "Seek the mark of the Start." The S in this phrase is written as a rune. Look for the same rune on the stone base.



When you find it, press this rune on the base. This opens the first drawer and turns on the lights inside the pillar runes.

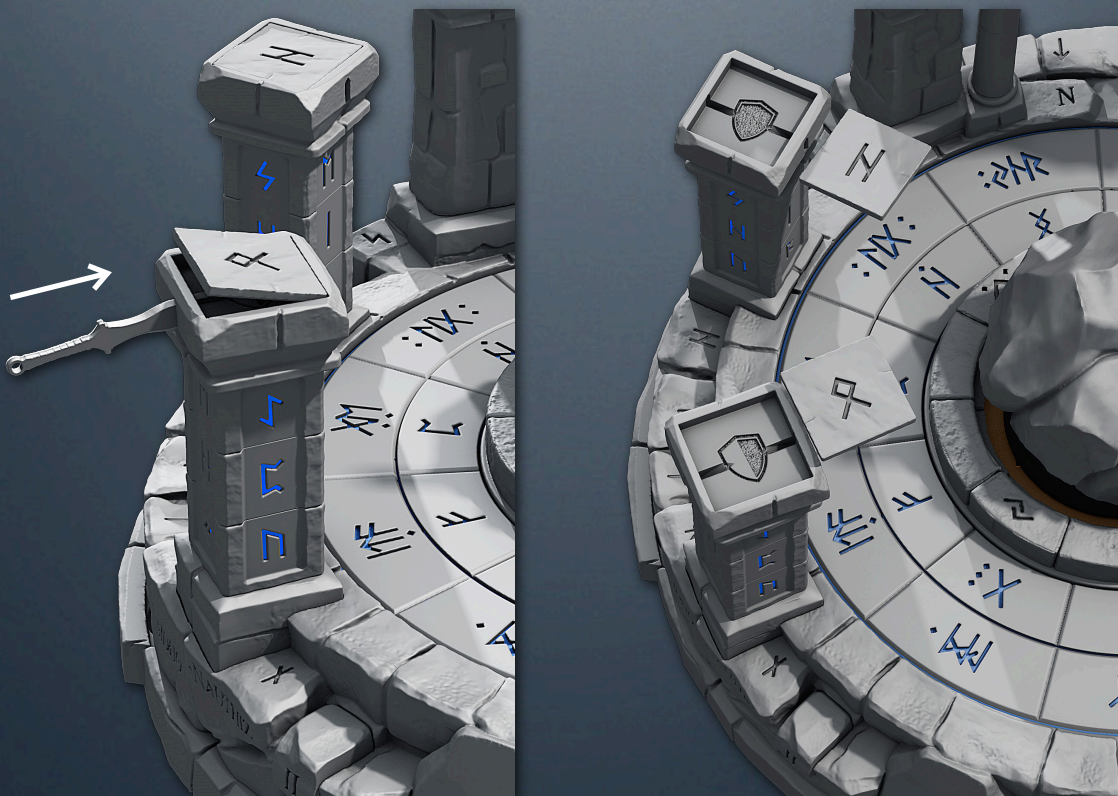


Part 2: The Pillar Puzzle

Because the pillar runes are now lit, the pillars are the next part of the puzzle to solve. But how do you know what to set? The broken stone pieces do not form a useful phrase yet. Instead, focus on the double-sided stone plate, the key, and the metal dagger. On the stone plate, several details stand out: the holes, the shields, and the main text. In this text, exactly four words are placed alone on separate lines.

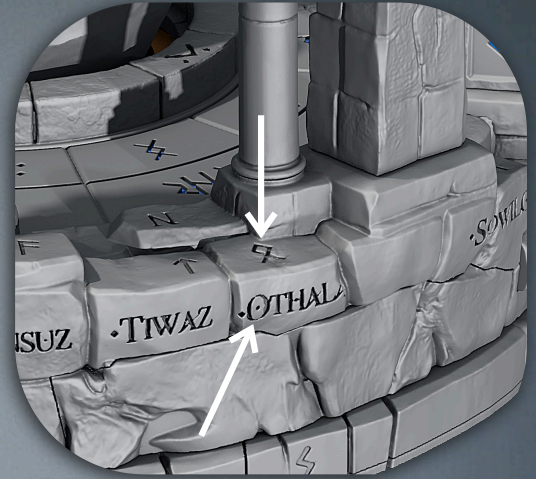
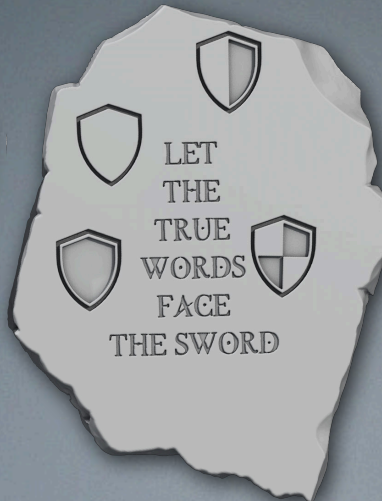
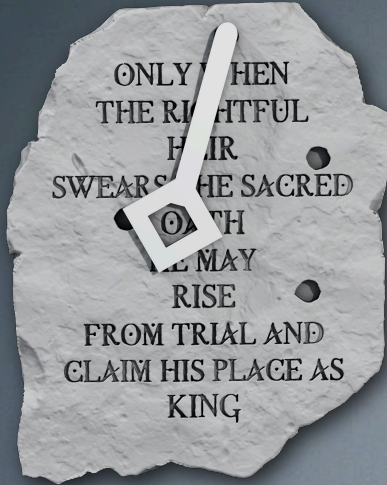


First, take the metal dagger and find the right place for it. You will discover that it can be inserted into the tops of the pillars to remove the upper plates. Each removed plate shows a rune, and a shield is revealed underneath.

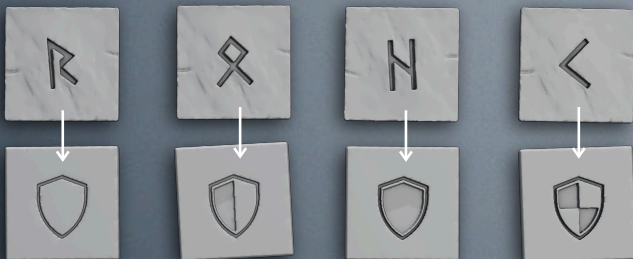


For the next steps, you need to discover several things:

1. When you place the key on the stone plate from the drawer, each key position points to one first letter through a hole. On the other side of the plate, exactly behind each hole, there is a shield.
2. These letters **must be translated into runes**. You can find all runes and their names somewhere on the puzzle. Just take the first letter of the word for the rune.
3. This means, for example, that if the letter is "O" and the shield is the half shield, you place the  rune Plate on the pillar with the half shield. Now you know that this pillar has to spell OATH in runes.



These are the runes and their corresponding shields on the pillars:



And if you translate the words **HEIR**, **OATH**, **RISE**, and **KING** into runes, you get the following rune combinations on the pillars:

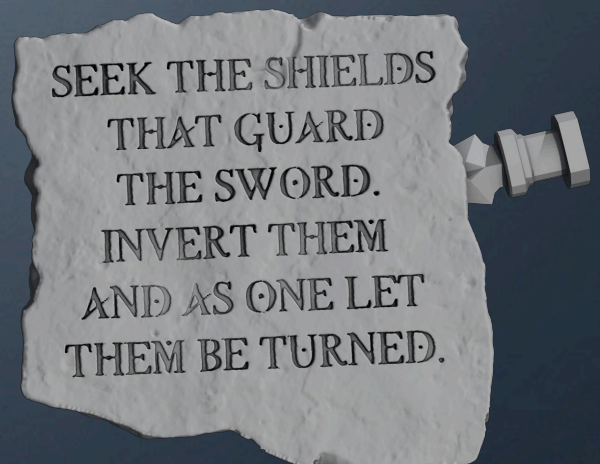


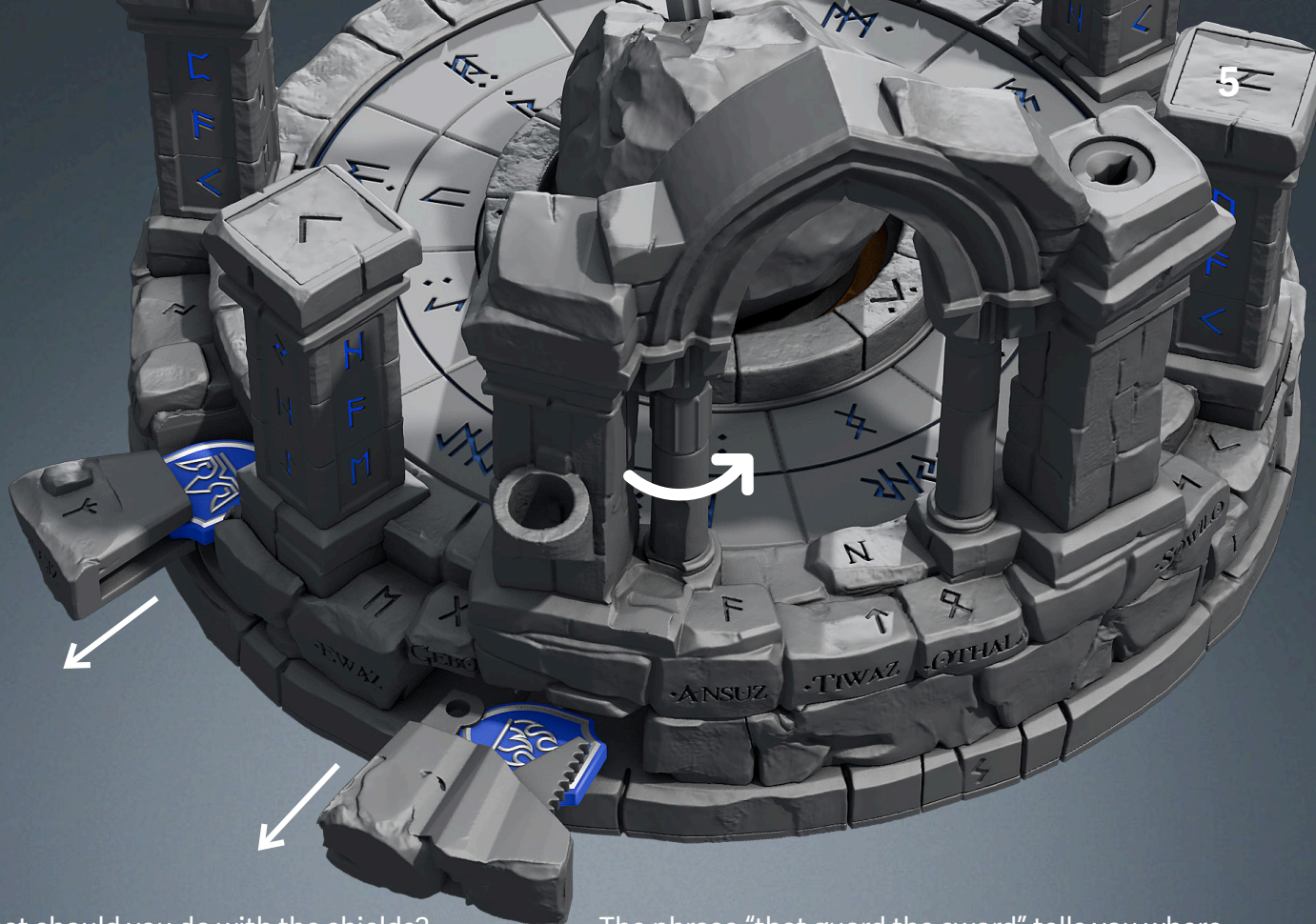
To complete this first puzzle, the phrase "**Let the true words face the sword**" tells you in which direction the words must be placed. Each completed word has to face inward, toward the sword in the center. Once all four words are set correctly, **press each pillar down** one time. This will start the next phase, and a new drawer should slowly open on the other side.

Part 3: The Shields

The next drawer opens. Inside, you will find more broken stone plates and another stone plate with the stone dagger. Focus on this plate first, as it clearly tells you to search for the shields. Once the drawer is fully open and emptied, you can see another text inside the drawer: "**Press the last pillar once more**" Follow this instruction and stop the motor, so the puzzle becomes quiet again.

To search for the shields, try **pushing and pulling the stones** around the base. You will find one stone that is now loose. You can also turn the pillar under the arch, which removes another stone. Both hidden stones have a shield inside.



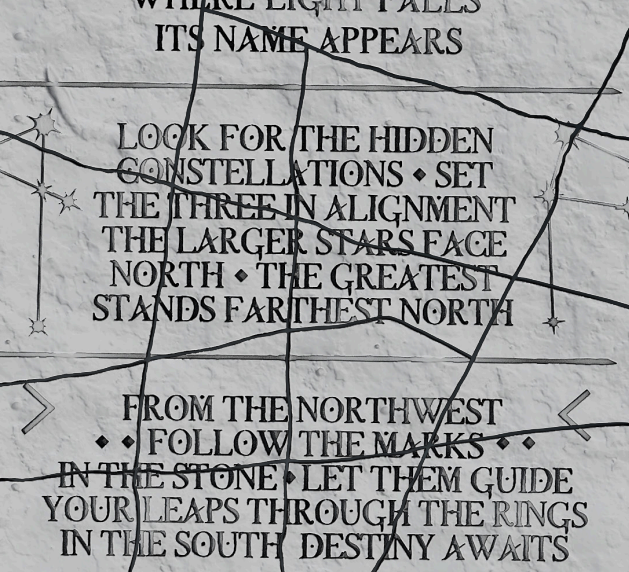


Now, what should you do with the shields?

they belong. Place the two shields **like guards at the front of the puzzle**. The phrase "Invert them" means that the shields must be placed **upside down**. When they are in the correct position, you will feel the magnets pulling them strongly into place. Now grab both shields and **turn them together** at the same time. Only the clockwise direction will work. As you turn them, you will feel that something inside the puzzle is rotating with them.

The phrase "that guard the sword" tells you where





WHERE LIGHT FALLS
ITS NAME APPEARS

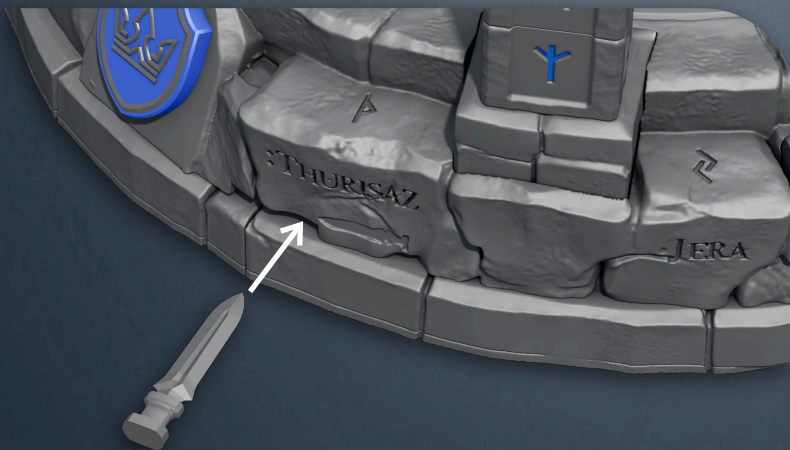
LOOK FOR THE HIDDEN
CONSTELLATIONS ♦ SET
THE THREE IN ALIGNMENT
THE LARGER STARS FACE
NORTH ♦ THE GREATEST
STANDS FARTHEST NORTH

> FROM THE NORTHWEST <
♦ ♦ FOLLOW THE MARKS ♦ ♦
IN THE STONE ♦ LET THEM GUIDE
YOUR LEAPS THROUGH THE RINGS
IN THE SOUTH DESTINY AWAITS

FROM THE NORTHWEST
♦♦ FOLLOW THE MARKS ♦♦
IN THE STONE ♦ LET THEM GUIDE
YOUR LEAPS THROUGH THE RINGS
IN THE SOUTH DESTINY AWAITS

Now press the stone button between the two shields. This starts the rings turning, and light shines from underneath. The light only stays on while the button is pressed. The next step is clear now: you still have the broken stone plates to solve, and the stone dagger has not been used yet. Start by **sorting the broken stone pieces.**

A piece of torn, off-white paper with a grid pattern. The grid is formed by several thin, dark lines. There are three distinct sets of horizontal lines, each consisting of three parallel lines, arranged vertically. These sets of lines are positioned within the grid cells, resembling a stylized 'E' or a barcode. The paper has irregular, torn edges and is set against a dark background.

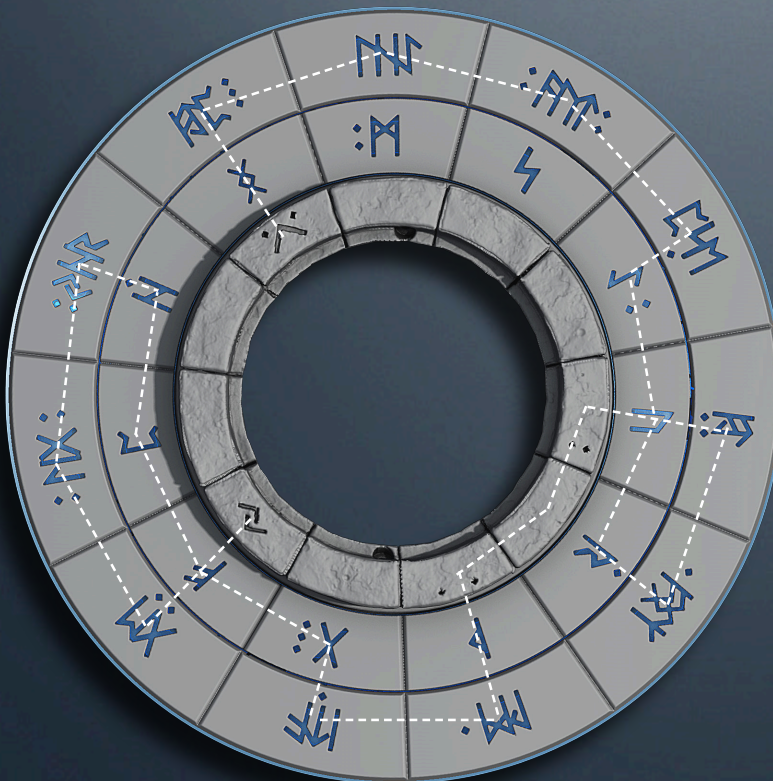
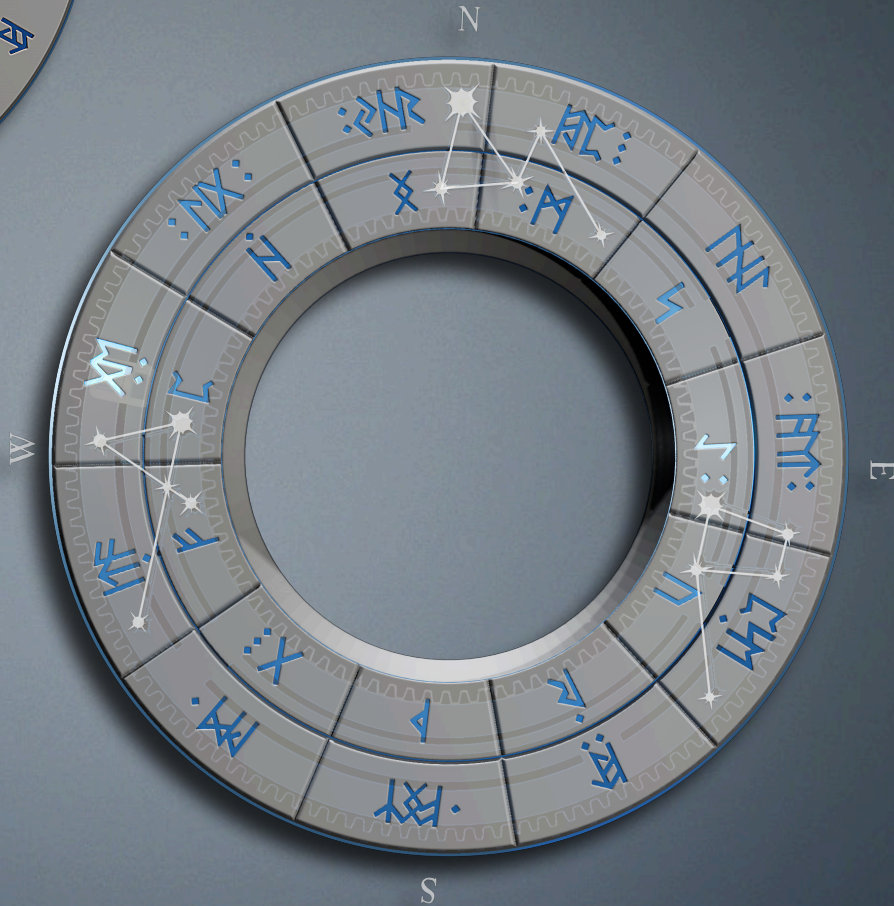




I: "Where light falls, its name appears."

This clue points to the lights under the rings. The word "LIGHT" is also engraved more lightly on the stone plate. Read the runes like before: find LIG on the outer ring and the single rune for TH. Turn them above the lights. When they are correct, you can **pull out stone Nr. I.**

II: The second clue is about hidden star constellations. You can see two examples on the stone plate. **The lights only reveal small parts of them**, so remember the shapes or draw them on paper. There are three constellations. The larger stars point north, and the biggest star is the farthest north. You can find the north, south, east, and west markings on the stones around the rings. Start with the outer ring. **Turn it until you see the biggest star in the light.** Remember the symbol next to it and set this symbol to north, with the biggest star exactly at N. For the inner ring, look for the matching lines or the two larger stars. Use them to find the correct direction.



III: The third clue is about finding a path. Align the rings so the path works from start to end. The starting point is in the northwest. On the stone plate, you can see the ◀ symbol. You can also find this symbol on the small fixed inner ring, so this must be the start.

The clue says "Follow the marks." These marks are the dots around the symbols, and the same dots can be found on the rings. **They show the direction and number of fields to jump.** For example, start by moving 2 fields outward, then 3 fields to the right, and so on.

The difficult part is setting the rings correctly by trial and error until the full path reaches the end on the inner ring in the southwest.

When the path is correct, you can pull out stone Nr. III, and the light underneath the big stone turns on.

Part 5: The Sword

With the light now pointing to the middle, it is clear that something has to be done there. The center stone **can now be turned**. When you turn it, the sword is released. But the puzzle is not finished yet. Remember the hole in the arch from the beginning. Insert the sword into this hole until you hear a click. Then turn the sword. This opens the final small drawer, where your gift is hidden inside.

